Team 7 Weird Golf Game ReadMe

**Controls**

**Player movement**

* A, D – rotate camera around player (and around hole when waiting for other players to reach it)
* Click and drag – determine move direction and power

**Other**

* Esc – Pause game (limited to single player mode)
* F2 – Bring up menu UI
* F3 – display FPS

**Description**

Our weird golf game progresses through 4 levels, and upon reaching the hole of the last, the player with the least amount of shots will win. Levels are populated by rotating stars, and upon colliding with these, a random power will be applied to the player.

Powers include:

* Boxed in – Mesh and collider changes from ball to box
* Homing ball – ball steers toward hole
* Speed boost – increase in speed
* Direction change – ball will travel in a random direction
* Big ball – ball size increased

The game allows multiplayer of up to four players.

Levels may also have obstacles which make getting to the hole harder.

In order to start the game again, the program must be rerun.